



Portfolio

Luca V. Nakata

Motion Designer

lucanaks.wixsite.com/portfolio | lucanakata@hotmail.com | +1 (404) 944-9889

Software

Blender

Maya

Z-Brush

Substance Painter

Marvelous Designer

Unreal Engine

Houdini

Photoshop

After-Effects

Premiere-Pro

Illustrator

Languages

English

Portuguese

Spanish

Soft Skills

Collaboration

Flexibility

Problem-solving

Composure

Active-listener

Coachable

Work Experience

International Friendships INC.

2025 - Present

Designer - Freelance

- Designing social media posts to promote their events.
- Creating logos and print materials for mailing and fundraising.

Deloitte - SCADpro Quickfire

March - April 2024

3D Modeler, Texture Artist

- 6-week project creating an interactive store in Unity for Virtual Reality in a handpicked team of students
- Modeled and textured 25+ objects.

WWE - SCADpro Sponsored Course

Jan - March 2024

3D Modeler, Concept Artist

- With a team of 15 students, I did concept and 3D modeling work in Maya for a live production.

Collaborative Projects

- **“Three Sheets to the Wind” (2025) - 3D Lead**
 - Created 3D environments for backgrounds matching 2D animation for hybrid student film.
 - Lead a team of 3D artists to assist me in modeling and texturing props.
 - Modeled and textured multiple models.
 - Set dressing, minor animation, camera work, lighting, and rendering.
- **“Holey Moly” (2024) - Prop Modeler**
 - Modeled, sculpted, retopologized, and UV'd multiple props.
- **“Persimmon Red” (2024) - Modeling, Texturing**
 - Modeled 4 props and textured 7 objects in the film's realistic style.

Education

Savannah College of Art and Design

2021-2025

B.F.A. Technical Animation, Minor in Drawing

- 3.86 GPA